

## Agenda and Notes: Roadrunner District Roundtable

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**Meeting purpose** To provide leaders with program ideas; information on policy and events; and training opportunities through a forum for sharing experiences and enjoying fun and fellowship with other Scout leaders.

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**Meeting date, time, and place** Date: Thursday, May 3, 2018  
 Time: 7:30 pm to 9:00 pm  
 Place: The Church of Jesus Christ of Latter Day Saints  
 4401 NE Loop 820, North Richland Hills, TX 76180  
 (817) 284-0559

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**Pre-Opening** The table below identifies the activities, responsible leaders, and allotted time.

Begin	Time Allotted	Activity	Person Responsible
6:00 pm	30 minutes	<b>Setup:</b> May include setup details such as: <ul style="list-style-type: none"> <li>• Unlocking and locking up facility</li> <li>• Setting up tables and chairs</li> </ul> Secure American flag	Tom Rogers Dave Thilges
6:30 pm	30 minutes	Commissioners Meeting	Dave Hammond
7:00 pm	30 minutes	• Registration/Sign-In	Dave Thilges
8:00 pm	90 minutes	• Live YPT	Dave Thilges

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**General Session** This is the main part of the Roundtable in which all levels of the scouting program participate.

Time	Time Allotted	Activity	Person Responsible
7:30 pm	1 minute	Welcome and Introduction	Dave
7:31 pm	3 minute	Opening Ceremony	OA
7:34 pm	1 minute	Opening Prayer	TBD
7:35 pm	10 minutes	Announcements	Dave
7:45 pm	10 minutes	Big Rock Topic: Guide to Safe Scouting	Dave
7:55 pm	5 minutes	Travel to Breakout Sessions/Training	All

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## Agenda and Notes: Roadrunner District Roundtable, Continued

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**Cub Scout Pack Leader Session** This is the time that activities are directed to the specific scouting programs.

Time	Time Allotted	Activity	Person Responsible
8:00 pm	45 minutes	Setting up an awesome summer program	RTC
8:45 pm	5 minutes	Q&A	RTC
8:50 pm	1 minute	Closing/Commissioner's Minute	RTC
8:51 pm	9 minutes	After the meeting fellowship and/or cleanup	All
9:00 pm		End meeting	

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**Boy Scout Troop Session** This is the time that activities are directed to the specific scouting programs.

Time	Time Allotted	Activity	Person Responsible
8:00 pm	10 minutes	<b>Ceremony/Skit/Song/Game</b> "Banana/Bandana Skit"	RTC
8:10 pm	5 minutes	<b>Tips for Meetings:</b> Hands-On Instruction	RTC
8:15 pm	10 minutes	<b>Interest Topic:</b> High Adventure for Individuals	RTC
8:25 pm	15 minutes	<b>Program Feature:</b> Wilderness Survival	RTC
8:40 pm	5 minutes	Q&A	All
8:45 pm	3 minutes	<b>Closing/Commissioner's Minute:</b> "Learn How to Bend"	RTC
8:48 pm		End meeting	

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## Guide to Safe Scouting

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### Presentation Content

**Have a couple of participants read the following paragraphs aloud from the Guide to Safe Scouting preface, as an introduction:**

*All participants in official Scouting activities should become familiar with the Guide to Safe Scouting and applicable program literature or manuals, and be aware of state or local government regulations that supersede Boy Scouts of America practices, policies, and guidelines. The Guide to Safe Scouting is an overview of Scouting policies and procedures gleaned from a variety of sources. For some items, the policy statements are complete. For others, unit leaders are expected to review the additional reference material cited prior to conducting such activities.*

*In situations not specifically covered in this guide, activity planners should evaluate the risk or potential risk of harm, and respond with action plans based on common sense, community standards, the Boy Scout motto, and safety policies and practices commonly prescribed for the activity by experienced providers and practitioners.*

**Read aloud the following from “The BSA’s Commitment to Safety” by Chief Scout Executive Michael Surbaugh:**

*We want you to know that the safety of our youth, volunteers, staff, and employees is an important part of the Scouting experience. Youth develop traits of citizenship, character, fitness, and leadership during age-appropriate events when challenged to move beyond their normal comfort level and discover their abilities. This is appropriate when risks are identified and mitigated. The Scouting program, as contained in our handbooks and literature, integrates many safety features. However, no policy or procedure will replace the review and vigilance of trusted adults and leaders at the point of program execution. Commit yourself to creating a safe and healthy environment by:*

- *Knowing and executing the BSA program as contained in our publications*
- *Planning tours, activities, and events with vigilance using the tools provided*
- *Setting the example for safe behavior and equipment use during program*
- *Engaging and educating all participants in discussions about hazards and risks*
- *Reporting incidents in a timely manner*

**Remind participants that all Scout leaders should be aware of the reporting instructions for their local council.**

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## Boy Scout Breakout Meeting

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Skit/Song/  
Ceremony  
10 min

This part of the program helps provide ideas for skits, songs, or ceremonies that can be used during troop meetings or outdoor activities like campouts or hikes.

### **Banana/Bandana Skit:**

**Required:** a bandana and a banana

**Notes:** The whole skit has a premise of mistaking 'banana' for 'bandana'.

Script:

**magician:** Hello, everyone! Welcome to the Great Mystero's Amazing Magical Bonanza! For my first trick, I need a volunteer to help me make a bandana disappear. (looking around, choose a planted 'volunteer' that has a banana inside their shirt or pocket)

*The volunteer walks up onstage.*

**magician:** Thank you for helping me. For this trick, you can't watch me so let's stand back to back.

**magician:** Now, you will need a bandana for this trick - do you have one or do you need to borrow one of mine?

**volunteer:** (reaching in his shirt and pulling out a banana and holding it high for the audience to see) No, I brought my own. I'm ready!

**magician:** (open bandana and wave it around) OK, first of all, open your bandana.

**volunteer:** (peels banana) OK, it's open.

**magician:** OK, now, fold it.

**volunteer:** (folds banana in half) OK.

**magician:** Now, fold it again.

**volunteer:** Again?

**magician:** Yes, again!

**volunteer:** (folds banana again) OK.

**magician:** Now, twist the banana as tightly as you can.

**volunteer:** (twists banana into mush squeezing out between fingers) OK.

**magician:** (holding hand out to the side toward the audience) OK, now slap the bandana into my open hand and it will disappear!

**volunteer:** Gladly! (squashes the banana into the magician's hand and then walks offstage)

Now the magician can look disgusted at the banana or as a better ending, sticking to the saying 'The Show Must Go On', can shove the banana mush into his mouth, show the empty hand that it is gone, and take a deep bow!

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## Boy Scout Breakout Meeting, Continued

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**Tips for Troop Meetings**  
5 min

**Description:** Unit leaders can always use a new idea or approach to keep troop meetings interesting, diverse, and exciting. A roundtable is a great place to share these tips, whether they are pulled from training resources, shared among participants, or collected from commissioner observations during unit visits.

**Hands-on Instruction:**

- Hands-on experience is an especially effective method of teaching. Coach instructors on the importance of involving Scouts as participants in skills instruction, not simply observers.
  - Plan ahead. Instructors should get in the habit of gathering their materials ahead of time.
    - Will a patrol need a plant identification book for nature study?
    - Will each Scout need a length of rope to learn a new knot?
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**Boy Scout Interest Topic**  
10 min

**Opportunities for High Adventure on an Individual Basis**

**Presentation Content**

- Quickly comment that all national high-adventure bases have opportunities for individuals who are not able to attend with a crew to experience their bases. These opportunities include OA service teams, NAYLE, staff, Ranch Hands at Philmont, conservation, STEM trips, and more. Go through a list of the opportunities and the basic requirements.
  - Councils often have opportunities to send contingents of individual Scouts and Venturers as one council unit to participate at the bases. Your council High Adventure Committee will have information on how to participate in a contingent unit opportunity.
  - Have a recent participant present pictures of their experience. Then distribute information on individual opportunities at all four bases. The intent is that the presenter's excitement about his or her experience will get a lot of attendees excited about the opportunities.
  - Ask if anyone else has participated in an individual opportunity at a high-adventure base.
  - As time allows, read about some of the opportunities available.
  - Take questions.
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## Boy Scout Breakout Meeting, Continued

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### HANDOUT FOR HIGH ADVENTURE BASE INDIVIDUAL OPPORTUNITIES

#### BSA Reference Materials

- Northern Tier programs for individuals, [www.ntier.org/About/Summer%20Cance%20Tips/programs%20for%20Individuals.aspx](http://www.ntier.org/About/Summer%20Cance%20Tips/programs%20for%20Individuals.aspx)
- Florida Sea Base opportunities, [www.bsaseabase.org/ScoutConnections.aspx](http://www.bsaseabase.org/ScoutConnections.aspx)
- Philmont Individual Opportunities, [www.philmontscout ranch.org/filestore/philmont/pdf/IndividualProgramsBro.pdf](http://www.philmontscout ranch.org/filestore/philmont/pdf/IndividualProgramsBro.pdf)
- Summit Bechtel Reserve Individual Opportunities, [www.summitbsa.org/programs/national-high-adventure-base/summit-experience](http://www.summitbsa.org/programs/national-high-adventure-base/summit-experience)

#### Individual Opportunities Offered at All High Adventure Bases

##### NAYLE

- National Advanced Youth Leadership Experience is an exciting program that enhances leadership skills and expands upon the team-building and ethical decision-making skills learned in National Youth Leadership Training. NAYLE emphasizes leadership, teamwork, and selfless service, using the core elements of NYLT to help youth strengthen these skills.
- The NAYLE course is now available at all four national high-adventure bases. The material presented is basically the same at all four venues but is specific to the unique environment of each site.
- Learn about opportunities at all four bases at [www.scouting.org/scoutsources/BoyScouts/Resources/NAYLE.aspx](http://www.scouting.org/scoutsources/BoyScouts/Resources/NAYLE.aspx)
- Provide contact information for your council's NYLT coordinator or other person responsible for arranging to send youth to NAYLE.

##### OA Service Team Adventures

- These adventures involve a period of service followed by a hike/paddle/sail of equal duration.
- Start with an OA Trail Crew at Philmont, [www.philmontscout ranch.org/oatc.aspx](http://www.philmontscout ranch.org/oatc.aspx). This is usually the least expensive way to go to a high-adventure base.
- Learn about OA high-adventure at all four bases at [adventure.ca-bsa.org/index.php](http://adventure.ca-bsa.org/index.php)
- Florida Sea Base—OA Ocean Adventure, [adventure.ca-bsa.org/oaca.php](http://adventure.ca-bsa.org/oaca.php)

- Northern Tier—OA Wilderness Voyage & OA Canadian Odyssey, [www.nicbsa.org/files/Ad/ust/2/Northern%20Tier%20OA%20Programs.pdf](http://www.nicbsa.org/files/Ad/ust/2/Northern%20Tier%20OA%20Programs.pdf)
- Summit Bechtel Reserve—Summit Experience, [adventure.ca-bsa.org/oa-se.php](http://adventure.ca-bsa.org/oa-se.php)
- Local Lodge Contact Information:

Name: \_\_\_\_\_

Phone Number: \_\_\_\_\_

Email Address: \_\_\_\_\_

#### Staff

- All four national high-adventure bases hire staff for the summer and off-seasons—from Philmont with 11,000-plus summer staffers to the several hundred at the other three bases.
- How can spending a summer with several hundred college-age people not be FUN?
- A wide variety of skills is needed in the positions available at each high-adventure base. An individual need only qualify for one position.
- Requirements vary depending on the base and the position.

#### Unique Offerings

##### Philmont Scout Ranch

- **Ranch Hands (coed)**—Spend eight days working at a horse camp and eight days riding around Philmont on a horse.
- **Rayado**—The ultimate wilderness challenge, Rayado will challenge you to build the advanced outdoor skills and confidence you need to lead groups in the back-country. There are separate crews for males and females.
- **STEM (coed)**—Ranger guided treks that take a close look at how science, technology, engineering, and math are integrated in Philmont's most popular programs.
- **Roving Outdoor Conservation School (ROCS)**—For those interested in learning more about conservation, resource management, and environmental science, and possibly pursuing a career in one of these fields.
- **Trail Crew Trek (coed)**—14-day educational trek focusing on conservation and leadership development. TCT involves seven days of trail-building, a seven-day trek through Philmont.

## Boy Scout Breakout Meeting, Continued

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**Program**  
**Feature:**  
**Wilderness**  
**Survival**

The material for this section of the program is available at <http://troopleader.org/program-feature-wilderness-survival/>. Share this with the attendees.

### **What will you do now?**

Scouting teaches you to be prepared. When you go on outings, you take along the right equipment, you let your parents know when you'll be back, you monitor the weather, and you take other precautions to ensure that you'll be safe. Despite your best-laid plans, however, the unexpected can happen, and you can be forced to find ways to survive in a harsh environment.

How will you stay warm, dry, and protected from the elements? What will you eat? Where will you get water? How can you make it easier for rescuers to find you? What if rescuers never come?

The Scout motto, "Be Prepared," applies there, too. Learning survival skills before you need them is the epitome of preparedness. This month, you'll learn basic survival skills and apply them in a survival-focused main event. You may also discover how fun and exciting it is to get by with little more than the clothes on your back.

### **Related Advancement:**

- Tenderfoot requirements 1a and 1b
- Second Class requirements 1a, 2b, 2d
- First Class requirements 1a and 3
- Emergency Preparedness, First Aid, Safety, Search and Rescue, Signs, Signals, and Codes, and Wilderness Survival merit badges

**Survival Gear:** Every survival kit begins with the Scout Basic Essentials. Get into the habit of having them with you on every trip into the backcountry.

Pocketknife	Flashlight
First-aid kit	Trail food
Extra clothing	Matches and fire starters
Rain gear	Sun protection
Water bottle	Map and compass

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## Boy Scout Breakout Meeting, Continued

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**Program**  
**Feature:**  
**Wilderness**  
**Survival**  
(continued)

### Cell Phone/GPS?

What about a cell phone and a Global Positioning System (GPS) receiver? Those can be useful to have, but don't rely too much on technology. The wilderness areas Scouts like to explore can be far removed from any cell towers. While GPS units don't rely on cell towers, they stop working if they get submerged in water or if their batteries die.

### What do to when things go wrong

1. **STOP** – Don't panic. Unless there are immediate dangers, **Stop**, **Think**, **Observe**, and **Plan** before you do anything else.



2. **Provide first aid** – Treat life-threatening injuries and illnesses immediately.
3. **Seek shelter** – Without using more energy than necessary, find or create shelter that will help your body maintain its ideal temperature.
4. **Build a fire** – In chilly and cold weather, a fire can be important for maintaining body warmth, melting snow for water, drying out clothing, signaling for help, and raising your spirits.
5. **Signal for help** – Signaling for help can be very important if you have become lost or if you or others in your group are injured and cannot be moved.
6. **Drink water** – You can survive for days without food, but in hot weather without water, only hours. Dehydration happens in cold weather, too, even though you may not feel so thirsty.
7. **Don't worry about food** – Yes, you may get hungry, but that's better than eating plants that cause intestinal stress or poisoning or burning more energy capturing an animal to eat than eating that animal would give you.

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## Boy Scout Breakout Meeting, Continued

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**Program**  
**Feature:**  
**Wilderness**  
**Survival**  
(continued)

### **TROOP MEETINGS**

#### **OBJECTIVES**

This month's activities should:

- Teach Scouts priorities in wilderness survival.
- Build on basic outdoor skills.
- Enhance skills in using natural resources to survive.
- Help Scouts understand the value of a positive mental attitude in the face of uncertainty.
- Let Scouts practice basic survival skills.
- Teach Scouts how to survive in special circumstances.

#### **PREOPENING IDEAS**

- As Scouts arrive, show Internet videos from survival television shows like "Man vs. Wild."
- Set up a display of survival gear such as personal locator beacons and high-end signal mirrors.
- Challenge each Scout on arrival to catch a spark on some charred cloth and set fire to tinder using a flint and steel set.
- As groups of Scouts arrive, challenge them to complete a wilderness survival simulation game such as "Lost at Sea" or "Lunar Survival" that requires players to rank items in terms of their use in a survival situation.

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## Boy Scout Breakout Meeting, Continued

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Program  
Feature:  
Wilderness  
Survival  
(continued)

### GROUP INSTRUCTION IDEAS

#### Survival Basics

- Introduce the seven priorities of survival from the *Wilderness Survival* merit badge pamphlet (1. STOP; 2. Provide first aid; 3. Seek shelter; 4. Build a fire; 5. Signal for help; 6. Drink water; 7. Don't worry about food).

#### Survival Kits

- Review the Scout basic essentials and how they can contribute to survival.

#### Fire & Shelter

- Review the basics of starting fires without matches.
- Set up stations where Scouts can try flint and steel, fire by friction, and other techniques.

#### Signaling

- Review basic distress signals, including noise, fires, mirrors, lights, and ground-to-air-signals.

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## Boy Scout Breakout Meeting, Continued

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Program  
Feature:  
Wilderness  
Survival  
(continued)

### INDIVIDUAL INSTRUCTION IDEAS

#### Survival Basics

-  • Discuss ways not to get lost, including the points of Trek Safely
-  • Review the information above.  
• Discuss first-aid techniques that could be important in a survival situation.
-  • Review the information above.  
• Discuss first-aid techniques that could be important in a survival situation.

#### Fire and Shelter

-  • Discuss how to make shelters with found materials and clothing. If possible, practice outside your meeting place (keeping in mind the [Principles of Leave No Trace](#)).
-  • Discuss the information above.  
• Discuss natural features that enhance or detract from a site's ability to keep you warm and dry.
-  • Discuss the information above.  
• Discuss how to make a shelter visible to search parties.

### BREAKOUT GROUP IDEAS

#### Getting Ready for the Main Event

- Menu Planning (if applicable)
- Duty Roster Planning (if applicable)
- Patrols discuss what special items they will need for the main event.
- Preparation for the meeting's game or challenge

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## Boy Scout Breakout Meeting, Continued

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Program  
Feature:  
Wilderness  
Survival  
(continued)

### GAME AND CHALLENGE IDEAS

#### Survival: A Simulation Game

- You and your companions have just survived the crash of a small plane. Both the pilot and co-pilot were killed in the crash. It is mid-January, and you are in Northern Canada. The daily temperature is 25 below zero, and the night time temperature is 40 below zero. There is snow on the ground, and the countryside is wooded with several creeks criss-crossing the area. The nearest town is 20 miles away. You are all dressed in city clothes appropriate for a business meeting. Your group of survivors managed to salvage the following items:
  - A ball of steel wool
  - A small ax
  - A loaded .45-caliber pistol
  - Can of Crisco shortening
  - Newspapers (one per person)
  - Cigarette lighter (without fluid)
  - Extra shirt and pants for each survivor
  - 20 x 20 ft. piece of heavy-duty canvas
  - A sectional air map made of plastic
  - One quart of 100-proof whiskey
  - A compass
  - Family-size chocolate bars (one per person)
- Your task as a group is to list the above 12 items in order of importance for your survival. List the uses for each. You **MUST** come to agreement as a group.

#### Survival Kit Kim's Game

- **Materials:** Two boxes; 20 to 30 assorted items that would be useful in a survival situation; paper and pencils for each team
- **Method:** Before the game, put all the items in one box. While teams watch, one leader takes an item out and tosses it to a second leader, who places it in the second box. Repeat until all objects have been moved from one box to the other. Teams must then list all the items they saw.
- **Scoring:** The team with the most correct items listed is the winner.
- **Variation:** To make the game more challenging, mix in items that would not be useful in a survival situation, and deduct points when these items are listed. You could award extra points when teams list items and explain how they could be useful.

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## Boy Scout Breakout Meeting, Continued

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Comm Minute  
3 min

### Learn How to Bend

- In the field across the lane were two trees. One was a mighty Red Oak tree. Its wood was hard, and its trunk was thick and strong. The other was a lean Willow tree. Its wood was a lot softer and its trunk was slimmer and suppler.
  - One day a hurricane passed over the area with winds well over 100 miles an hour. How would the two trees fare in this terrible weather? Would the slender willow tree blow down from the force of these very strong winds?
  - When the hurricane passed, pieces of branches and leaves were scattered all over the area. There were broken and torn off parts from all kinds of trees, even from far away. The big oak had cracked and fallen in the storm. But, the lean Willow tree was still standing. It had lost many leaves and was a little bent to one side, but it was still standing. It must have been tossed and blown, whipped back and forth in the heavy wind, but it was still standing. How could this be? How could the mighty oak, with all its great strength, break and fall, and this smaller tree, with softer wood, remain standing against the force of the winds? The answer is simple. The willow tree knew how to bend.
  - Learning to bend is not a sign of weakness, it's really a sign of strength. Often, for the good of the group, it's important to compromise. Instead of being stubborn about what we want and the way we think things should be done, there will be occasions when we've just got to bend.
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