

Agenda and Notes: Roadrunner District Roundtable

Meeting purpose To provide leaders with program ideas; information on policy and events; and training opportunities through a forum for sharing experiences and enjoying fun and fellowship with other Scout leaders.

Meeting date, time, and place Date: Thursday, September 6, 2018
 Time: 7:30 pm to 9:00 pm
 Place: The Church of Jesus Christ of Latter Day Saints
 4401 NE Loop 820, North Richland Hills, TX 76180
 (817) 284-0559

Pre-Opening The table below identifies the activities, responsible leaders, and allotted time.

Begin	Time Allotted	Activity	Person Responsible
5:45 pm	30 minutes	Setup: May include setup details such as: <ul style="list-style-type: none"> • Unlocking and locking up facility • Setting up tables and chairs Secure American flag	Tom Rogers Dave Thilges
6:30 pm	30 minutes	Commissioners Meeting	Robert Spence Sandy Terrell
7:00 pm	30 minutes	<ul style="list-style-type: none"> • Registration/Sign-In • Referee Match Game 	Dave Thilges

General Session This is the main part of the Roundtable in which all levels of the scouting program participate.

Time	Time Allotted	Activity	Person Responsible
7:30 pm	1 minute	Welcome and Introduction	Dave
7:31 pm	3 minute	Opening Ceremony	OA
7:34 pm	1 minute	Opening Prayer	TBD
7:35 pm	10 minutes	Announcements	Dave
7:45 pm	10 minutes	Den Chiefs	Dave
7:55 pm	5 minutes	Travel to Breakout Sessions/Training	All

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Agenda and Notes: Roadrunner District Roundtable, Continued

Cub Scout Pack Leader Session This is the time that activities are directed to the specific scouting programs.

Time	Time Allotted	Activity	Person Responsible
8:00 pm	45 minutes	Planning a Family Campout	RTC
8:45 pm	5 minutes	Q&A	RTC
8:50 pm	1 minute	Closing/Commissioner's Minute	RTC
8:51 pm	9 minutes	After the meeting fellowship and/or cleanup	All
9:00 pm		End meeting	

Boy Scout Troop Session This is the time that activities are directed to the specific scouting programs.

Time	Time Allotted	Activity	Person Responsible
8:00 pm	10 minutes	Ceremony/Skit/Song/Game Direction Facing Game	RTC
8:10 pm	5 minutes	Tips for Meetings: Challenge Trail	RTC
8:15 pm	10 minutes	Interest Topic: Summer Camp Review	RTC
8:25 pm	20 minutes	Program Feature: Caving	RTC
8:45 pm	5 minutes	Q&A	All
8:50 pm	3 minutes	Closing/Commissioner's Minute: "Leave a Trace"	RTC
8:53 pm		End meeting	

Den Chiefs

Presentation Content

What is a Den Chief?

- A Den Chief is the best secret for a successful, fun Cub Scout den program, and a valuable resource!
- A Den Chief is a registered Boy Scout, Venturer, or Sea Scout, selected by the Scoutmaster, Crew Advisor, or Skipper to help serve a Cub Scout den.
- The Den Chief is a leadership position that can be used for the requirement for leadership for Star, Life or Eagle Scout ranks. Scouts can serve for 4 months (Star Rank), 6 months for Life and Eagle or unlimited amounts of time.
- The Den Chief is the activities assistant for the den.
- Cubmasters and den leaders can request a Den Chief from the partner troop or another troop.
- Scoutmasters, Advisors, and Skippers should be seeking opportunities to place Den Chiefs in nearby packs
- The Den Chief is a model of good Scouting. It is recommended the Den Chief have some experience in Scouting. Younger Den Chiefs can work with younger dens and older Den Chiefs can work with the Webelos.
- Having a Den Chief is a wonderful experience!

The Den Leader's responsibilities to the Den Chief:

- Provide opportunities for your Den Chief to serve and help the Cub Scouts. The Den Chief is the activities assistant in the den.
- Help the Den Chief to get trained. The den leader may wish to attend Den Chief training with their Den Chief. Be specific about their responsibilities for each activity. Give your Den Chief the Den Chief Handbook and look through it together. Inform your Den Chief of available training. If no training is available, the Cubmaster, Scoutmaster, Skipper, or Advisor may conduct the training.
- The Den Leader helps the Den Chief know the purposes of Cub Scouting.
- Help your Den Chief learn the characteristics of Cub Scouts and Webelos Scouts and their different abilities and needs. Cub Scouts and Webelos Scouts need recognition, understanding and need to feel being a part of a group.

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Den Chiefs, Continued

Presentation Content (cont.)

- Have meaningful jobs and assignments for your Den Chief, who is your activities assistant. Do not have the Den Chief do the job that should be done by the denner.
- Create your den meeting agenda with your Den Chief. Communicate with your Den Chief clearly and weekly.
- Sign your Den Chief's Handbook in the Service Record sections when the specific requirements have been completed. The Service Record is at the back of the Den Chief's Handbook.
- Have open communication with your Den Chief's advisor in their home unit (Troop, Crew, or Ship).
- Make sure the parents of your Den Chief have your den and pack schedule and information about events.
- Obtain a copy of your Den Chief's BSA health and medical forms to take on field trips with your den and your Den Chief. [Medical Form parts A and B]
- Take the time to mentor your Den Chief before and after meetings.
- Take your Den Chief with you to Cub Scout camps!
- Have your Den Chief repeat the Den Chief Pledge (in the Den Chief Handbook) in your den so the den will recognize the importance of your Den Chief.
- The Scoutmaster, Advisor, or Skipper is supposed to give your Den Chief his Den Chief's patch as his badge of office from the troop to wear on the uniform on the left shoulder. The Cubmaster or the Den Leader gives the Den Chief the Den Chief's leadership shoulder cord. The cord is a blue and gold striped leadership cord for a Tiger, Wolf or Bear Den Chief and a red, yellow and blue leadership cord for a Webelos Den Chief. It is worn on the left shoulder (The denner cord is two strands of yellow cord and the assistant denner cord is one strand of yellow cord.)
- Read through the Den Chief Handbook to be familiar with the activities your Den Chief can share with your Cubs.
- Encourage your Den Chief to complete the Den Chief Service Award. The requirements are in the Den Chief Handbook. The Den Chief serves for one year and completes assignments including demonstrations of games, songs, etc. The award is a certificate and a red, white and blue striped leadership cord. Only a Den Chief can wear this award.
- The Den Leader gives the Den Chief opportunities for leadership practice, organizational and communication skills, responsibility, and helps the Den Chief advance in rank in the troop.

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Den Chiefs, Continued

Presentation Content (cont.)

The Den Chief's responsibility.

- A Den Chief models good Scouting.
- The Den Chief is the activities assistant in the den meetings.
- A Den Chief wears a Boy Scout uniform to den and pack meetings.
- A Den Chief is trained. The Scoutmaster, Cubmaster, or den leader should provide the Den Chief with the Den Chief Handbook (either a hard copy or electronic copy).
- A Den Chief models the Scout Oath and Law and shows scout spirit.
- A Den Chief shows leadership.
- A Den Chief meets with the den and pack leaders for planning activities.
- A Den Chief helps the denner and gives the denner an opportunity for leadership.
- A Den Chief helps the Cub Scouts with advancement. This means assisting the den as it completes Adventure requirements from the appropriate Cub Scout handbook for the Scouts' age. The Den Chief can use the EDGE method to help with Scout skills such as knot tying, flag ceremonies, leading games, first aid, participating in discussions, leading songs and skits, etc. Share your knowledge with the Cub Scouts.
- A Den Chief can help during the pack meetings with displays, gathering activity, organizing the Cubs and getting them seated, and helping with the activities during the pack meeting, and assisting with clean-up afterward. A Den Chief encourages Cub Scouts to become Webelos Scouts. He encourages Webelos Scouts to make the transition to Boy Scouts. He makes it easier because the Cubs know they have a friend in the troop. Your Den Chief can share stories of what happens in the troop.
- A Den Chief knows the purposes of Cub Scouting and helps the Cubs achieve those purposes.
- A Den Chief is a friend to the Cubs in the den.
- Cub Scouting is a family program and the Den Chief will meet the families of the den members at den and pack meetings and events.

Special Note: A Den Chief is NOT another Cub Scout.

- A Den Chief is NOT a denner.
 - A Den Chief is NOT a babysitter.
 - A Den Chief is NOT an adult.
 - A Den chief is NOT the assistant leader.
 - A Den Chief is NOT the disciplinarian.
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Boy Scout Breakout Meeting

**Skit/Song/
Ceremony**
10 min

This part of the program helps provide ideas for skits, songs, or ceremonies that can be used during troop meetings or outdoor activities like campouts or hikes.

Direction Facing Game

– *Method:* One wall of the room is designated as north. Scouts line up facing north in open lines, separated an arm’s length apart on each side. On the signal, “Northeast—go!” all turn to face what they believe to be northeast, and on the command, “Freeze!” they stand motionless. Those who are facing in an incorrect direction are out of the game. Continue, each time selecting a different one of the compass directions: north, east, west, south, northeast, southeast, southwest, northwest.

– *Scoring:* Continue until one Scout is left (the troop direction “champion.”)

**Tips for Troop
Meetings**
5 min

Challenge Trail

- Patrols begin at the meeting place and follow a map that takes them to different destinations where an activity is planned (a skill demonstration, game, or challenge) and loops back to the meeting place.
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Boy Scout Breakout Meeting, Continued

Boy Scout
Interest Topic
10 min

Summer Camp Review Forum

- Latest reviews about Summer Camps.
- Hand out sheets for people to write on.
 - Name and Location of Camp
 - Council
 - Rate the following:
 - **Facilities.** Structures and grounds should be clean and well-kept. Camp layout that places activity areas in close proximity to campsites is an advantage.
 - **Staff.** A well-trained, highly motivated and service-minded staff is a must. Longevity is a big plus in key leadership roles.
 - **Food.** Most boys like to eat, and most boys eat a lot. Consequently, quality and quantity of food is of the utmost importance.
 - **Program balance.** An equal balance should be maintained between troop programs and individual activities. The primary focus of a camp should still be on teaching merit badges and basic skills.
 - **Environment.** Every staffer should try to get to know the campers he works with and to make friends with campers and leaders. The key is for staff to help make the camp feel like a “home away from home.”
 - **Profitability.** By and large, the most successful camps are also the most profitable. This usually boils down to camp attendance. If a camp offers an exciting, varied, challenging program, the word generally spreads.
 - **Challenge.** More challenging activities are an absolute necessity if older Scouts are to return to camp. Many programs aimed at the older age-groups are highly staff-intensive and tend to cost more than normal camp programs.
 - **Staff training.** Capable, caring camp counselors don’t simply happen. They’re the product of a good counselor-in-training program.

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Boy Scout Breakout Meeting, Continued

Program

Feature: Caving

The material for this section of the program is available at <http://troopleader.org/program-feature-caving/>. Share this with the attendees.

An Adventure Underground

Beneath the earth's surface lies a magnificent realm darker than a moonless night. No rain falls. No storms rage. The seasons never change. Other than the ripple of hidden streams and the occasional splash of dripping water, this underground world is silent. Yet it is not without life. Bats fly with sure reckoning through mazes of tunnels, and otherworldly fish swim through unseen rivers. This is the world of the cave—as beautiful, alien, and remote as the glaciated crests of lofty mountains. Just as climbers are tempted by summits that rise far above familiar ground, cavers are drawn into a subterranean wilderness every bit as exciting and remarkable as any place warmed by the rays of the sun.

This month's meetings and activities will take you into this hidden world. Whether you tour a show cave or explore a wild cave, you will come to appreciate a part of the earth that most people will never experience.

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Boy Scout Breakout Meeting, Continued

Program
Feature: Caving
(continued)

PREOPENING IDEAS

- Show caving videos or parts of a movie, such as Cave of Forgotten Dreams.
- If a Stalactite and Stalagmite Contest was begun during the previous meeting, judge the growth of the stalactites from the previous week, and determine which patrol has won.

GROUP INSTRUCTION IDEAS

How Caves are Formed

- Learn about the National Speleological Society.
- Review BSA policies on caving from the BSA Caving Policy Statement.
- Discuss courtesy dos and don'ts.

Caving Equipment

- Discuss the importance of light sources in caves. Explain the importance of secondary light sources.

Caving Safety

- Have an experienced caver discuss the dangers of caving, emphasizing why it is important to avoid injury.

Ethics and Caving Techniques

- Discuss Leave No Trace principles as they relate to caves. Review cave ethics.

SKILLS INSTRUCTION IDEAS

How Caves are Formed



- Discuss the different kinds of caves: solution, tectonic, lava, ice.
- Learn about stalactite and stalagmites and how they are formed.



- Review the above information.
- Learn about cave collapse and the difficulties in moving in wild caves.



- Review the above information.
- Discuss the dangers of vertical caves.
- Practice caving knots.

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Boy Scout Breakout Meeting, Continued

Program
Feature: Caving
(continued)

Caving Equipment



- Learn about light sources, helmets, proper clothing, and pads.



- Review the above information.
- Discuss how to deal with food, water, and waste.
- Discuss how to deal with water in underground lakes and rivers.



- Review the above information.
- Discuss vertical caving.
- If available, compare the equipment used for rock climbing and caving.

Caving Safety



- Review cave maps. Learn terminology and symbols.



- Review the above information.
- Examine advanced cave maps of famous caves.



- Review the above information.
- Learn how to map a cave. Practice by diagramming the building you meet in.

Ethics and Caving Techniques



- Discuss white nose fungus.
- Learn how to decontaminate caving equipment to prevent the spread of the fungus.



- Review the above information.
- Review equipment for human waste management.



- Review the above information.
- Discuss how climbing protection can affect a cave.
- Practice the placement of climbing protection that leaves no trace.

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Boy Scout Breakout Meeting, Continued

Program
Feature: Caving
(continued)

BREAKOUT GROUP IDEAS

Getting Ready for the Main Event

- Menu Planning
- Duty Roster Planning
- Patrols discuss what special items they will need for the main event

GAME AND CHALLENGE IDEAS

Blindfold Battery Exchange

- **Materials:** For each patrol, a flashlight with extra batteries and a blindfold
- **Method:** The goal is to be able to replace batteries completely by touch in case of power failure. The flashlight and extra batteries are placed on a table in front of a blindfolded patrol member. When directed to do so, the blindfolded Scout in each patrol races to be the first one to replace the batteries in their flashlight. An even number of Scouts from each patrol take turns.
- **Scoring:** The patrol with the most Scouts who finish the quickest, wins.

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Boy Scout Breakout Meeting, Continued

Comm Minute
3 min

Leave a Trace

We spend quite a bit of time learning how to ‘Leave No Trace’ on our camping trips. We take extra care to ensure that we leave as little impact as possible and let others enjoy the unspoiled outdoors. But, you all know that no matter how hard we try, we do leave a trace—a footprint, some matted down grass, a broken twig.

When camping, we concentrate on the *physical* traces we leave behind. But, every day, we are leaving a trace of our passing. Everywhere we go, everyone we meet, and everything we do leaves a trace that we were here. If we tell a little brother to shut up, that can leave an ugly trace that takes a long time to heal over. If we thank our mother for being a great mother, that will leave a good trace.

We may only interact with a stranger for a couple seconds or with our friends for a couple hours, but no matter how long it is, we leave a trace of our passing all the time. It’s up to us to leave a trace that makes the world a better place.

We may not think giving a cheerful “hello” to a kid at school, or a courteous “thank you” to someone that serves you, or a helpful holding the door open for a stranger, or a friendly smile to a small child in the mall really makes any difference, but it does! So, no matter what we do, we *will* leave a trace. Let’s do our best to make it a *good trace*.
